

**PowerLite Pro Series  
G5150NL / G5350NL****Contents**

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**Product Description****PowerLite Pro G5150NL (V11H273920) / G5350NL (V11H286920)**

Type:	3LCD Projector 0.8" Poly Silicon TFT	Brightness:	G5150 – 4000 / 3200 G5350 – 5000 / 4000
Resolution:	XGA - 1024 x 768	Dimensions:	18.5" (W) x 5.96" (H) x 12.26" (D)
Fan Noise:	35dB/29dB (G5150) / 38dB/31dB (G5350)	Weight:	14.5lbs (G5150) / 14.8lbs (G5350)
Power Rating:	G5150 – 343W (max) G5350 – 423W (max)	BTU:	G5150 – 1171 BTU/hr G5350 – 1444 BTU/hr

**Available Lens**

(Part Number)

V12H004S03 Standard Zoom Lens

V12H004R03 Rear Projection Wide Lens

V12H004M04 Middle Throw Zoom Lens #1

V12H004M05 Middle Throw Zoom Lens #2

V12H004L06 Long Throw Zoom Lens

**Lens Specifications**

<b>ELPLS03</b> V12H004S03	Throw Ratio: 1.3 – 2.4:1 Screen Sizes: 30" – 300" Zoom Ratio: 1 – 1.82:1	Focal Length: 21.27mm – 37.93mm F/#: 1.64 – 2.5
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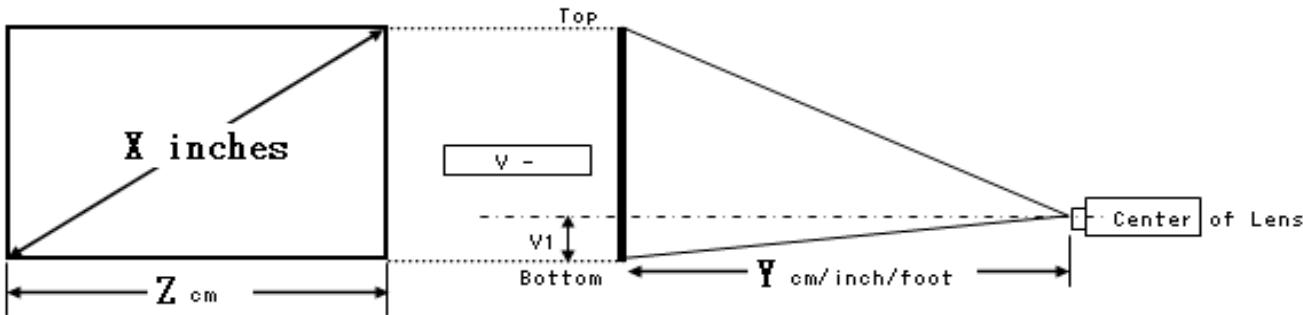
<b>ELPLR03</b> V12H004R03	Throw Ratio: 0.78:1 Screen Sizes: 30" – 200" Zoom Ratio:	Focal Length: 12.76mm F/#: 2.03
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<b>ELPLM04</b> V12H004M04	Throw Ratio: 2.4 – 3.6:1 Screen Sizes: 40" – 300" Zoom Ratio: 1 – 1.53:1	Focal Length: 38.07mm – 57.09mm F/#: 1.83 – 2.45
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<b>ELPLM05</b> V12H004M05	Throw Ratio: 3.5 – 5.4:1 Screen Sizes: 40" – 300 Zoom Ratio: 1 – 1.53:1	Focal Length: 56.95mm – 85.5mm F/#: 1.83 – 2.53
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<b>ELPLL06</b> V12H004L06	Throw Ratio: 5.3 – 7.2:1 Screen Sizes: 40" – 300" Zoom Ratio: 1 – 1.36:1	Focal Length: 84.91mm – 114.61mm F/#: 1.83 – 2.32
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## Lens Formulas - XGA Models (G5150 / G5350)



### Distance Formulas (4:3)

**ELPLR03**       $Y = 0.64X - 1.54$   
 $V1 = 0.3X$

**ELPLS03**       $Y(\text{wide}) = 1.07X - 1.80$   
 $Y(\text{tele}) = 1.92X - 1.72$   
 $V1 = 0X \sim 0.6X$

**ELPLM04**       $Y(\text{wide}) = 1.92X - 3.94$   
 $Y(\text{tele}) = 2.91X - 3.88$   
 $V1 = 0X \sim 0.6X$

**ELPLM05**       $Y(\text{wide}) = 2.88X - 6.48$   
 $Y(\text{tele}) = 4.37X - 6.34$   
 $V1 = 0X \sim 0.6X$

**ELPLL06**       $Y(\text{wide}) = 4.31X - 6.99$   
 $Y(\text{tele}) = 5.81X - 7.18$   
 $V1 = 0X \sim 0.6X$

### Definitions (units are in inches)

**Y** = throw distance  
**X** = diagonal screen size  
**W** = image width  
**H** = image height  
**V1** = vertical offset

### 4:3 Formulas

$$W = X / 1.25$$

$$W = H \times 4/3$$

$$H = W \times 4/3$$

### 16:9 Formulas

$$W = X / 1.147375$$

$$W = H \times 9/16$$

$$H = W \times 9/16$$

### Distance Formulas (16:9)

**ELPLR03**       $Y = 0.69X - 1.67$   
 $V1 = 0.245X$

**ELPLS03**       $Y(\text{wide}) = 1.16X - 1.96$   
 $Y(\text{tele}) = 2.09X - 1.87$   
 $V1 = -0.081X \sim 0.572X$

**ELPLM04**       $Y(\text{wide}) = 2.09X - 4.30$   
 $Y(\text{tele}) = 3.17X - 4.22$   
 $V1 = -0.081X \sim 0.572X$

**ELPLM05**       $Y(\text{wide}) = 3.14X - 7.06$   
 $Y(\text{tele}) = 4.76X - 6.91$   
 $V1 = -0.081X \sim 0.572X$

**ELPLL06**       $Y(\text{wide}) = 4.69X - 7.62$   
 $Y(\text{tele}) = 6.33X - 7.83$   
 $V1 = -0.081X \sim 0.572X$

### Definitions (units are in inches)

**Y** = throw distance  
**X** = diagonal screen size  
**W** = image width  
**H** = image height  
**V1** = vertical offset

### 4:3 Formulas

$$W = X / 1.25$$

$$W = H \times 4/3$$

$$H = W \times 4/3$$

### 16:9 Formulas

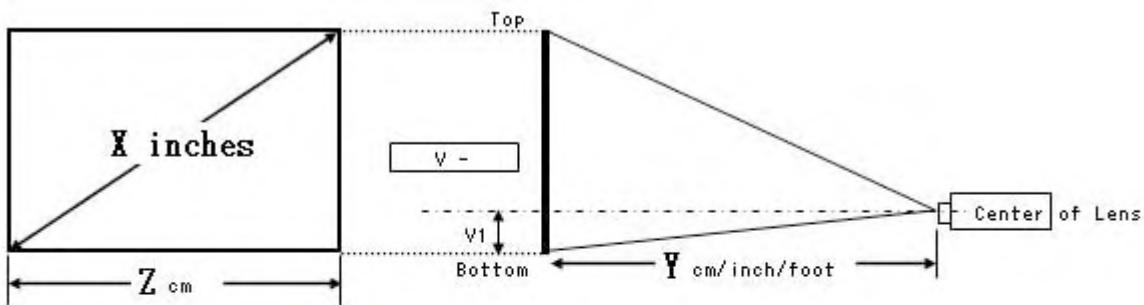
$$W = X / 1.147375$$

$$W = H \times 9/16$$

$$H = W \times 9/16$$

**\*\* Note – popular screen sizes are listed in the charts below. If you do not see your screen size in the chart, please use the formulas above \*\***

## Distance Charts – Standard Lens (ELPLS03) - XGA Models (G5150 / G5350)



This chart is for reference. For Exact measurements use Distance Formula Calculations.

Aspect	Throw ratio= Y(cm) / Z(cm)	
	Wide	Tele
4 : 3	1.3	2.4
16 : 9	1.3	2.4

This chart is for reference. For Exact measurements use Distance Formula Calculations.

4 : 3

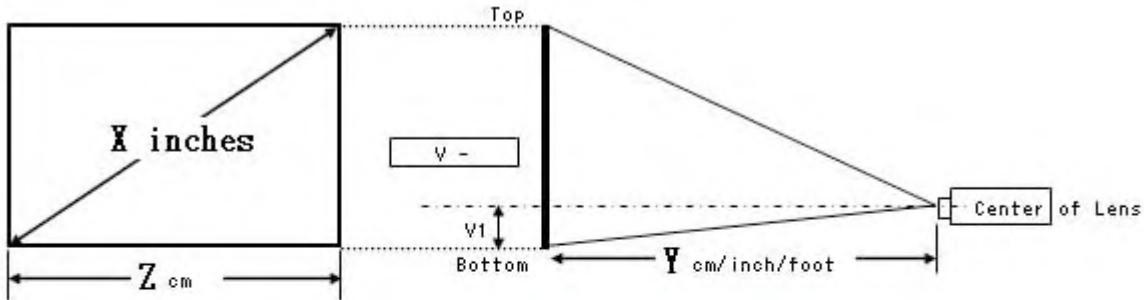
Screen [inch]	Projection distance						V-Offset	
	Wide			Tele			Wide & Tele	
	cm	inch	foot	cm	inch	foot	V1 cm	V1 inch
min 30	77	30	2.5	142	56	4.6	0 ~46	0.0 ~ 18.0
40	104	41	3.4	190	75	6.2	0 ~61	0.0 ~ 24.0
50	131	52	4.3	239	94	7.8	0 ~76	0.0 ~ 30.0
60	158	62	5.2	288	113	9.4	0 ~91	0.0 ~ 36.0
80	212	84	7.0	385	152	12.6	0 ~122	0.0 ~ 48.0
100	266	105	8.7	483	190	15.8	0 ~152	0.0 ~ 60.0
150	402	158	13.2	726	286	23.8	0 ~229	0.0 ~ 90.0
200	537	212	17.6	970	382	31.8	0 ~305	0.0 ~ 120.0
250	673	265	22.1	1213	478	39.8	0 ~381	0.0 ~ 150.0
max 300	808	318	26.5	1457	573	47.8	0 ~457	0.0 ~ 180.0

This chart is for reference. For Exact measurements use Distance Formula Calculations.

16 : 9

Screen [inch]	Projection distance						V-Offset	
	Wide			Tele			Wide & Tele	
	cm	inch	foot	cm	inch	foot	V1 cm	V1 inch
min 27.5	77	30	2.5	142	56	4.6	-6 ~40	-2.3 ~ 15.8
30	84	33	2.7	154	61	5.1	-6 ~44	-2.5 ~ 17.2
40	113	45	3.7	207	82	6.8	-8 ~58	-3.3 ~ 22.9
50	143	56	4.7	261	103	8.5	-10 ~73	-4.1 ~ 28.6
60	172	68	5.6	314	123	10.3	-12 ~87	-4.9 ~ 34.3
80	231	91	7.6	420	165	13.8	-17 ~116	-6.5 ~ 45.8
100	290	114	9.5	526	207	17.3	-21 ~145	-8.2 ~ 57.2
150	438	172	14.4	791	311	26.0	-31 ~218	-12.3 ~ 85.8
200	586	231	19.2	1056	416	34.7	-42 ~291	-16.3 ~ 114.4
250	733	289	24.1	1322	520	43.4	-52 ~363	-20.4 ~ 143.0
max 275	808	318	26.5	1457	573	47.8	-57 ~400	-22.5 ~ 157.5

## Distance Charts – Rear Projection Wide Lens (ELPLR03) - XGA Models (G5150 / G5350)



This chart is for reference. For Exact measurements use Distance Formula Calculations.

Aspect	Throw ratio= Y(cm) / Z(cm)	
	Wide	Tele
4 : 3	0.78	-
16 : 9	0.78	-

This chart is for reference. For Exact measurements use Distance Formula Calculations.

4 : 3

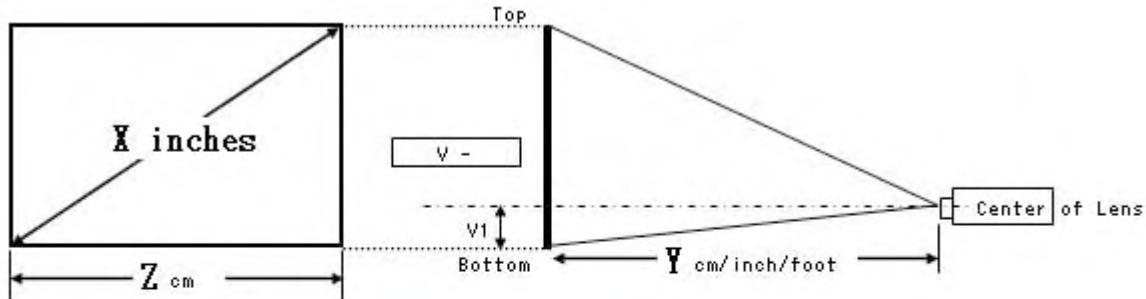
Screen [inch]	Projection distance						V-Offset	
	Wide			Tele			Wide & Tele	
	cm	inch	foot	cm	inch	foot	V1 cm	V1 inch
min 30	45	18	1.5	0	0	0.0	23	9.0
40	61	24	2.0	0	0	0.0	30	12.0
50	77	30	2.5	0	0	0.0	38	15.0
60	93	37	3.1	0	0	0.0	46	18.0
80	126	49	4.1	0	0	0.0	61	24.0
100	158	62	5.2	0	0	0.0	76	30.0
150	239	94	7.8	0	0	0.0	114	45.0
200	320	126	10.5	0	0	0.0	152	60.0
250	401	158	13.2	0	0	0.0	191	75.0
max 200	320	126	10.5	0	0	0.0	152	60.0

This chart is for reference. For Exact measurements use Distance Formula Calculations.

16 : 9

Screen [inch]	Projection distance						V-Offset	
	Wide			Tele			Wide & Tele	
	cm	inch	foot	cm	inch	foot	V1 cm	V1 inch
min 27.5	45	18	1.5	0	0	0.0	17	6.8
30	49	19	1.6	0	0	0.0	19	7.4
40	66	26	2.2	0	0	0.0	25	9.8
50	84	33	2.8	0	0	0.0	31	12.3
60	102	40	3.3	0	0	0.0	37	14.7
80	137	54	4.5	0	0	0.0	50	19.6
100	172	68	5.7	0	0	0.0	62	24.5
150	260	103	8.5	0	0	0.0	93	36.8
200	349	137	11.4	0	0	0.0	125	49.0
250	437	172	14.3	0	0	0.0	156	61.3
max 184	320	126	10.5	0	0	0.0	114	45.0

## Distance Charts – Mid Throw Lens (ELPLM04) - XGA Models (G5150 / G5350)



This chart is for reference. For Exact measurements use **Distance Formula Calculations**.

Aspect	Throw ratio= $Y(\text{cm}) / Z(\text{cm})$	
	Wide	Tele
4 : 3	2.4	3.6
16 : 9	2.4	3.6

This chart is for reference. For Exact measurements use **Distance Formula Calculations**.

4 : 3

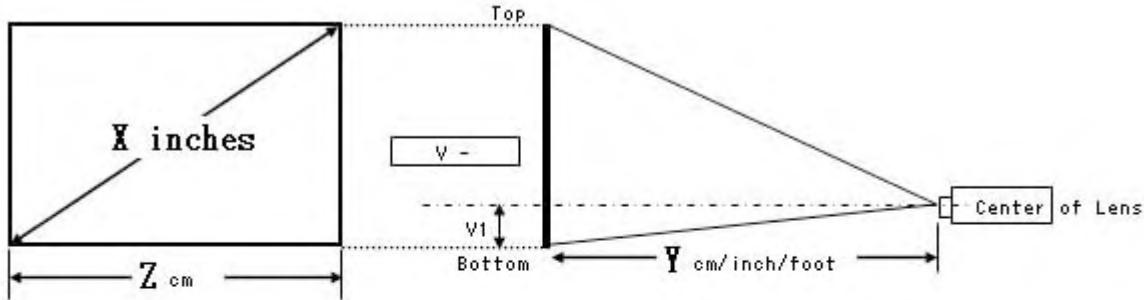
Screen [inch]	Projection distance						V-Offset	
	Wide			Tele			Wide & Tele	
	cm	inch	foot	cm	inch	foot	$V_1$ cm	$V_1$ inch
min 40	185	73	6.1	285	112	9.4	0 ~61	0.0 ~ 24.0
40	185	73	6.1	285	112	9.4	0 ~61	0.0 ~ 24.0
50	234	92	7.7	359	141	11.8	0 ~76	0.0 ~ 30.0
60	283	111	9.3	433	170	14.2	0 ~91	0.0 ~ 36.0
80	380	150	12.5	581	229	19.0	0 ~122	0.0 ~ 48.0
100	478	188	15.7	728	287	23.9	0 ~152	0.0 ~ 60.0
150	722	284	23.7	1097	432	36.0	0 ~229	0.0 ~ 90.0
200	966	380	31.7	1466	577	48.1	0 ~305	0.0 ~ 120.0
250	1210	476	39.7	1835	723	60.2	0 ~381	0.0 ~ 150.0
max 300	1454	572	47.7	2204	868	72.3	0 ~457	0.0 ~ 180.0

This chart is for reference. For Exact measurements use **Distance Formula Calculations**.

16 : 9

Screen [inch]	Projection distance						V-Offset	
	Wide			Tele			Wide & Tele	
	cm	inch	foot	cm	inch	foot	$V_1$ cm	$V_1$ inch
min 36.7	185	73	6.1	285	112	9.4	-8 ~53	-3.0 ~ 21.0
30	149	58	4.9	230	91	7.6	-6 ~44	-2.5 ~ 17.2
40	202	79	6.6	311	122	10.2	-8 ~58	-3.3 ~ 22.9
50	255	100	8.4	391	154	12.8	-10 ~73	-4.1 ~ 28.6
60	308	121	10.1	472	186	15.5	-12 ~87	-4.9 ~ 34.3
80	414	163	13.6	632	249	20.8	-17 ~116	-6.5 ~ 45.8
100	521	205	17.1	793	312	26.0	-21 ~145	-8.2 ~ 57.2
150	787	310	25.8	1195	471	39.2	-31 ~218	-12.3 ~ 85.8
200	1052	414	34.5	1597	629	52.4	-42 ~291	-16.3 ~ 114.4
250	1318	519	43.2	1999	787	65.6	-52 ~363	-20.4 ~ 143.0
max 275	1454	572	47.7	2204	868	72.3	-57 ~400	-22.5 ~ 157.5

## Distance Charts – Mid Throw Lens (ELPLM05) - XGA Models (G5150 / G5350)



This chart is for reference. For Exact measurements use Distance Formula Calculations.

Aspect	Throw ratio= $Y(\text{cm}) / Z(\text{cm})$	
	Wide	Tele
4 : 3	3.5	5.4
16 : 9	3.5	5.4

This chart is for reference. For Exact measurements use Distance Formula Calculations.

4 : 3

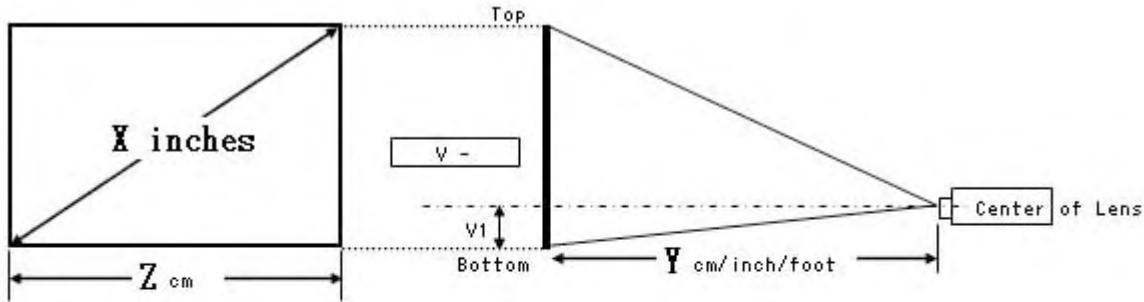
Screen [inch]	Projection distance						V-Offset	
	Wide			Tele			Wide & Tele	
	cm	inch	foot	cm	inch	foot	V1 cm	V1 inch
min 40	276	109	9.1	427	168	14.0	0 ~ 61	0.0 ~ 24.0
40	276	109	9.1	427	168	14.0	0 ~ 61	0.0 ~ 24.0
50	350	138	11.5	538	212	17.7	0 ~ 76	0.0 ~ 30.0
60	423	166	13.9	649	256	21.3	0 ~ 91	0.0 ~ 36.0
80	569	224	18.7	871	343	28.6	0 ~ 122	0.0 ~ 48.0
100	716	282	23.5	1093	430	35.9	0 ~ 152	0.0 ~ 60.0
150	1082	426	35.5	1647	649	54.0	0 ~ 229	0.0 ~ 90.0
200	1448	570	47.5	2202	867	72.2	0 ~ 305	0.0 ~ 120.0
250	1814	714	59.5	2756	1085	90.4	0 ~ 381	0.0 ~ 150.0
max 300	2180	858	71.5	3311	1304	108.6	0 ~ 457	0.0 ~ 180.0

This chart is for reference. For Exact measurements use Distance Formula Calculations.

16 : 9

Screen [inch]	Projection distance						V-Offset	
	Wide			Tele			Wide & Tele	
	cm	inch	foot	cm	inch	foot	V1 cm	V1 inch
min 36.7	276	109	9.1	427	168	14.0	-8 ~ 53	-3.0 ~ 21.0
30	221	87	7.3	345	136	11.3	-6 ~ 44	-2.5 ~ 17.2
40	301	119	9.9	466	183	15.3	-8 ~ 58	-3.3 ~ 22.9
50	381	150	12.5	587	231	19.2	-10 ~ 73	-4.1 ~ 38.6
60	461	181	15.1	707	278	23.2	-12 ~ 87	-4.9 ~ 34.3
80	620	244	20.3	949	374	31.1	-17 ~ 116	-6.5 ~ 45.8
100	780	307	25.6	1191	469	39.1	-21 ~ 145	-8.2 ~ 57.2
150	1178	464	38.7	1795	707	58.9	-31 ~ 218	-12.3 ~ 85.8
200	1577	621	51.7	2399	944	78.7	-42 ~ 291	-16.3 ~ 114.4
250	1976	778	64.8	3003	1182	98.5	-52 ~ 363	-20.4 ~ 143.0
max 275	2180	858	71.5	3311	1304	108.6	-57 ~ 400	-22.5 ~ 157.5

## Distance Charts – Long Throw Lens (ELPLL06) - XGA Models (G5150 / G5350)



This chart is for reference. For Exact measurements use **Distance Formula Calculations**.

Aspect	Throw ratio= Y(cm) / Z(cm)	
	Wide	Tele
4 : 3	5.3	7.2
16 : 9	5.3	7.2

This chart is for reference. For Exact measurements use **Distance Formula Calculations**.

**4 : 3**

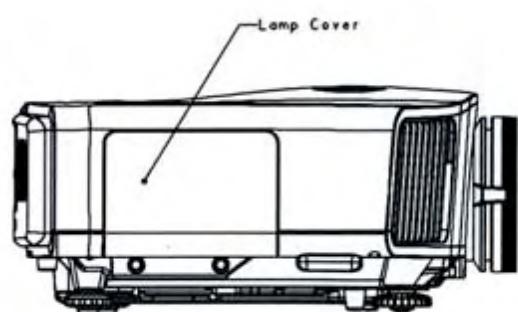
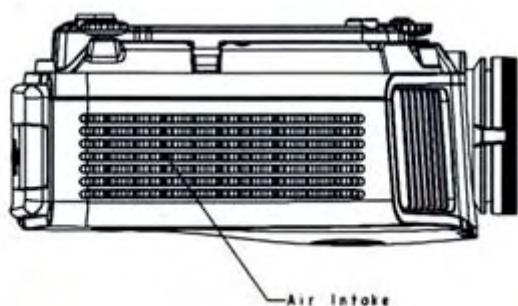
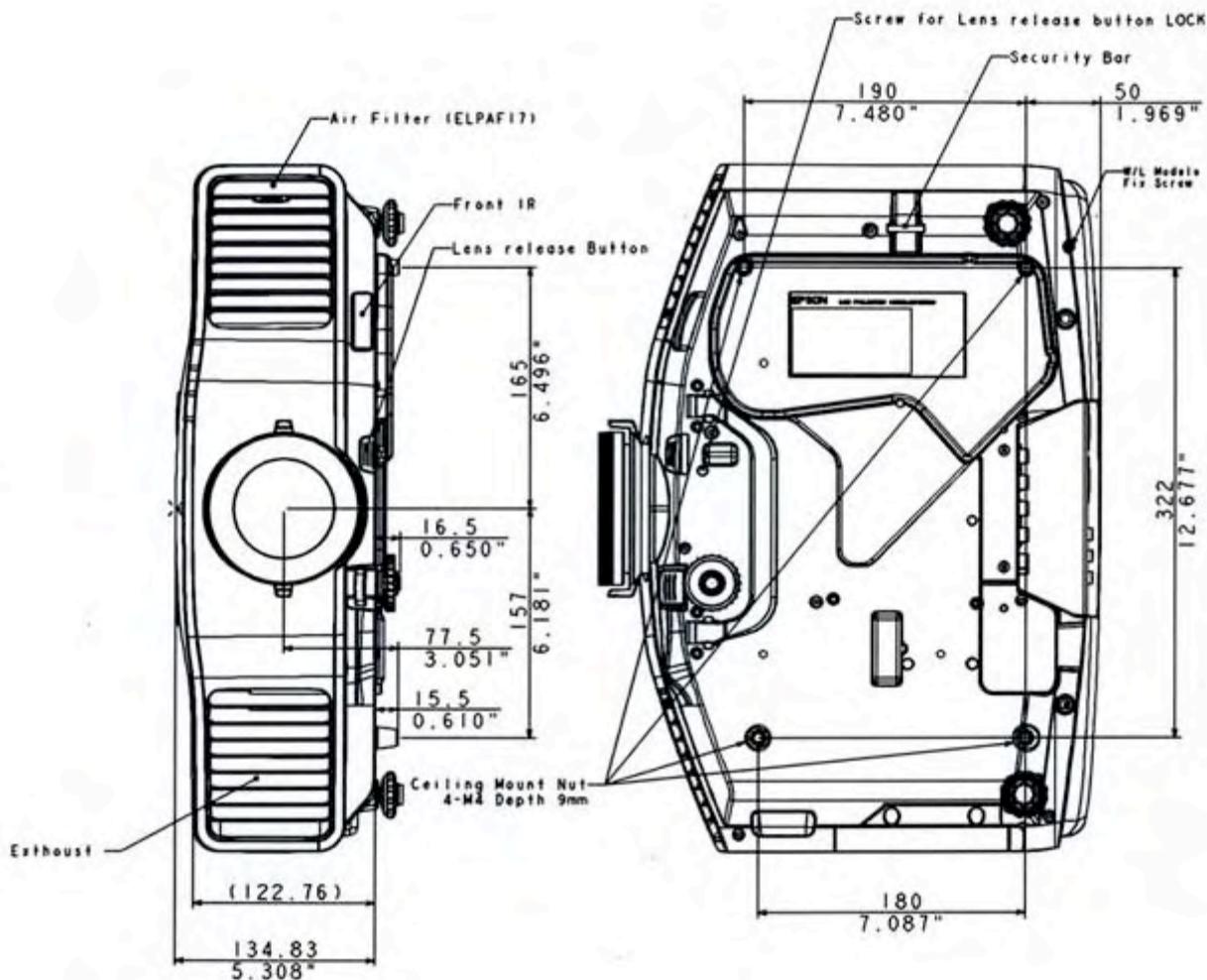
Screen [inch]	Projection distance						V-Offset	
	Wide			Tele			Wide & Tele	
	cm	inch	foot	cm	inch	foot	V1 cm	V1 inch
min 40	420	165	13.8	572	225	18.8	0 ~ 61	0.0 ~ 24.0
40	420	165	13.8	572	225	18.8	0 ~ 61	0.0 ~ 24.0
50	529	208	17.4	719	283	23.6	0 ~ 76	0.0 ~ 30.0
60	639	251	21.0	867	341	28.4	0 ~ 91	0.0 ~ 36.0
80	857	338	28.1	1162	457	38.1	0 ~ 122	0.0 ~ 48.0
100	1076	424	35.3	1457	574	47.8	0 ~ 152	0.0 ~ 60.0
150	1623	639	53.3	2194	864	72.0	0 ~ 229	0.0 ~ 90.0
200	2170	854	71.2	2932	1154	96.2	0 ~ 305	0.0 ~ 120.0
250	2717	1070	89.1	3669	1445	120.4	0 ~ 381	0.0 ~ 150.0
max 300	3264	1285	107.1	4407	1735	144.6	0 ~ 457	0.0 ~ 180.0

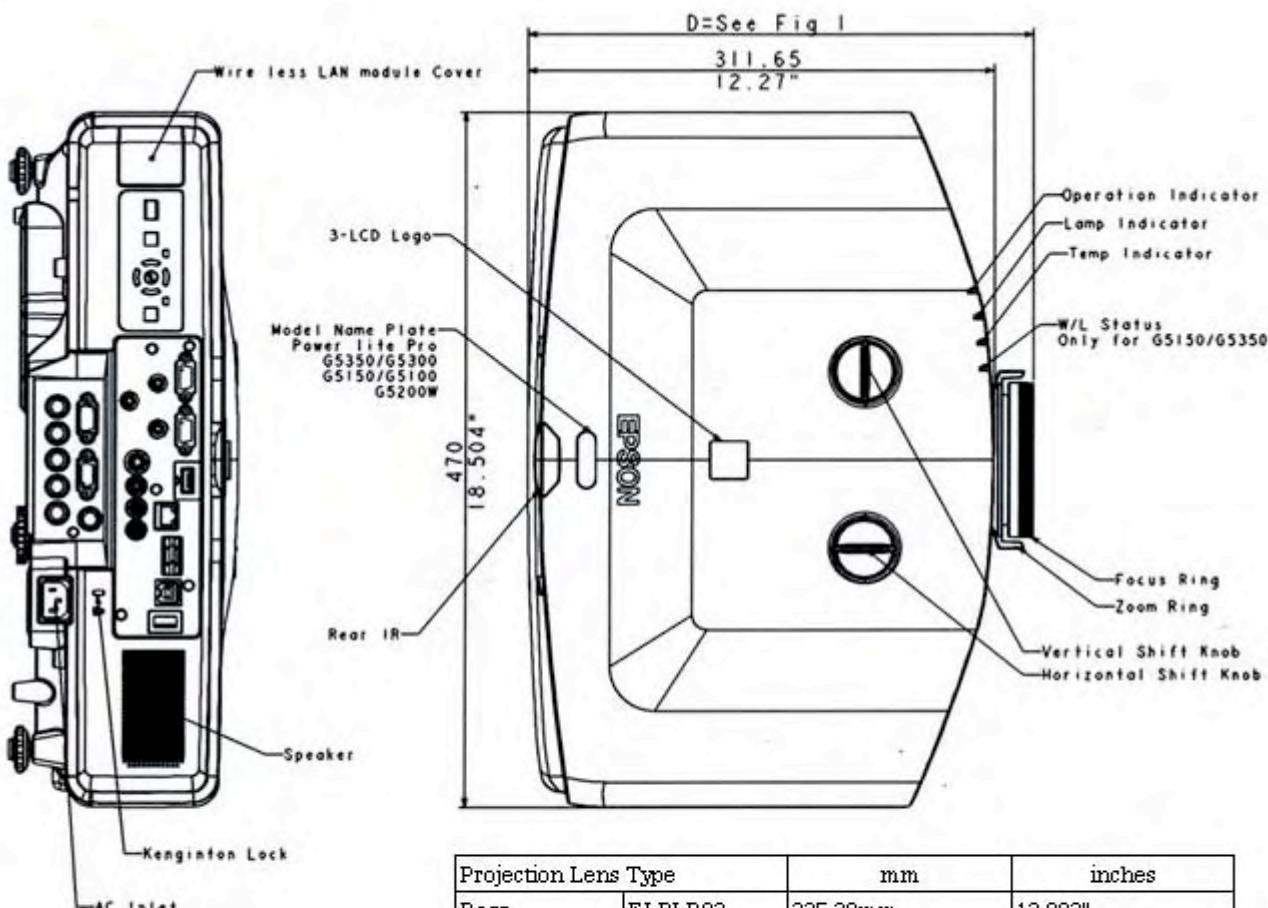
This chart is for reference. For Exact measurements use **Distance Formula Calculations**.

**16 : 9**

Screen [inch]	Projection distance						V-Offset	
	Wide			Tele			Wide & Tele	
	cm	inch	foot	cm	inch	foot	V1 cm	V1 inch
min 36.7	420	165	13.8	572	225	18.8	-8 ~ 53	-3.0 ~ 21.0
30	338	133	11.1	462	182	15.2	-6 ~ 44	-2.5 ~ 17.2
40	457	180	15.0	623	245	20.4	-8 ~ 58	-3.3 ~ 22.9
50	577	227	18.9	784	309	25.7	-10 ~ 73	-4.1 ~ 28.6
60	696	274	22.8	944	372	31.0	-12 ~ 87	-4.9 ~ 34.3
80	934	368	30.6	1266	496	41.5	-17 ~ 116	-6.5 ~ 45.8
100	1173	462	38.5	1587	625	52.1	-21 ~ 145	-8.2 ~ 57.2
150	1768	696	58.0	2391	941	78.4	-31 ~ 218	-12.3 ~ 85.8
200	2364	931	77.6	3194	1258	104.8	-42 ~ 291	-16.3 ~ 114.4
250	2960	1165	97.1	3998	1574	131.2	-52 ~ 363	-20.4 ~ 143.0
max 275	3264	1285	107.1	4407	1735	144.6	-57 ~ 400	-22.5 ~ 157.5

## Projector Dimensions





Projection Lens Type		mm	inches
Rear	ELPLR03	335.38mm	13.203"
Standard	ELPLS03	337.85 ± 1.5mm	13.301 ± 0.059"
Mid Throw	ELPLM04	337.87 ± 2mm	13.298 ± 0.0787"
Mid Throw	ELPLM05	340.53 ± 3.5mm	13.407 ± 0.138"
Long Throw	ELPLL06	341.11 ± 3mm	13.430 ± 0.118"

Fig. 1

## Available Accessories

- V12H007T16    IR Mouse Receiver for Remote Control
- V13H010L47    Replacement Lamp for PowerLite Pro G5150
- V13H010L46    Replacement Lamp for PowerLite Pro G5200W
- V13H010L46    Replacement Lamp for PowerLite Pro G5350
- V12H005C28    Remote Control Cable Set
- V13H134A17    Air Filter
- V12H306P11    Optional Wireless 802.11 g/b/a Module for PowerLite Pro G5150NL/G5350NL

## Available Ceiling Mounts

- ELPMBPRG    Advanced Projector Ceiling Mount with Precision Gear
- ELPMBP01    Adjustable Suspended Ceiling Channel Kit
- ELPMBP02    False Ceiling Plate
- ELPMBP03    Structural Round Ceiling Plate
- ELPMBC01    Adjustable Extension Column (Pipe) 8" - 11"

## Projector Panel



### Serial Cable Connection

- Communication condition

- |                   |                    |
|-------------------|--------------------|
| Baud rate         | : 9600 bps         |
| Data length       | : 8 bits           |
| Parity            | : No               |
| Stop bit          | : 1 bit            |
| Flow control      | : No               |
| • Connector       | : D-sub 9pin       |
| • Projector input | : Control(RS-232C) |



Projector		PC serial cable	Computer	
GND	5		5	GND
RD	2	←	3	TD
TD	3	→	2	RD

Signal name	Function
GND	Common ground
TD	Transmitted data
RD	Received data

## RS232 Codes

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Projector Control Codes:

Command Function	Command Name	Example	Code Returned Definition
Power On	PWR ON	:PWR ON	01
Power Off	PWR OFF	:PWR OFF	00
Power Status	PWR?	:PWR?	00: Standby Mode (Network OFF) 01: Lamp ON 02: Warmup 03: Cooldown 04: Standby Mode (Network ON) 05: Abnormality standby
Lamp Usage	LAMP?	:LAMP?	LAMP=nn (nn = Lamp Hours)
Changing Luminance	LUMINANCE	:LUMINANCE	00: High 01: Low
Confirming Luminance	LUMINANCE?	:LUMINANCE?	00: High 01: Low
Selecting Input Source	SOURCE	:SOURCE	10: Computer 1 VGA 11: Computer 1 RGB 14: Computer 1 Component 1F: Computer 1 Auto 20: Computer 2 VGA 21: Computer 2 RGB 24: Computer 2 Component 2F: Computer 2 Auto 30: HDMI 31: Digital RGB 33: RGB Video 34: YCbCr 35: YPbPr 41: Video 2 Composite 42: S Video 45: Video 1 BNC 50: EasyMP
Confirming Input Source	SOURCE?	:SOURCE?	SOURCE=xx (Where xx equals list above)
Setting A/V Mute	MUTE	:MUTE ON	ON/OFF
Confirming A/V Mute	MUTE?	:MUTE?	ON/OFF
Freeze Setting	FREEZE	:FREEZE	ON/OFF
Confirming Freeze	FREEZE?	:FREEZE?	ON/OFF

For more Projector Codes please see the ESCVP21 manual.

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## ESCV.P.net

For communication over IP, please see the ESCVP.net manual.